

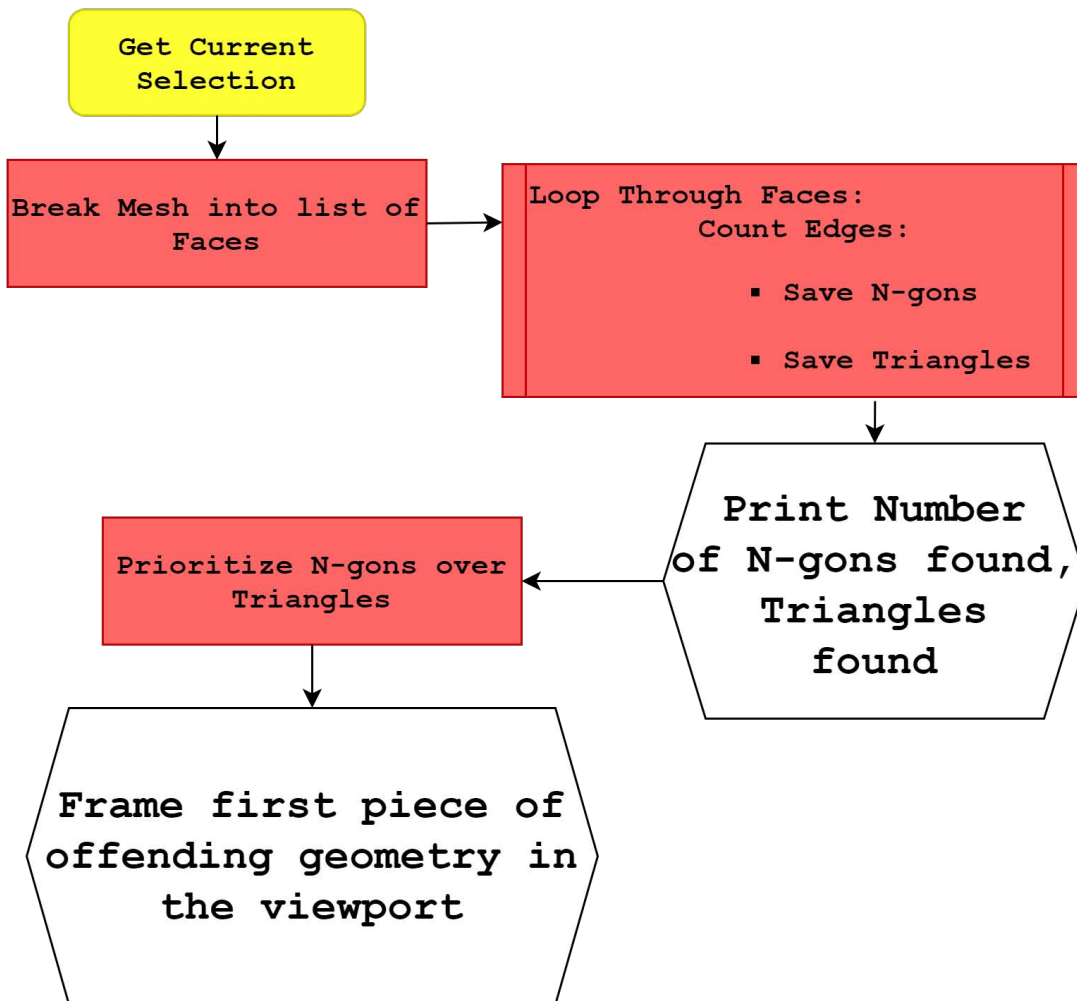
# Mesh Analyzer Tool

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## Description:

Analyze selected mesh to count, then locate N-gons and triangles.

## Pseudo-code:



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## Failed Improvement:

Because each face is identified by an index of the mesh's faces (Ex: `mesh.f[253]`) the next offending face in the list can not be framed after the previous is fixed by the user. Since the fix will alter the number of faces, the index of each will shift.

To have the next problem framed the user currently needs to run the script again, so the new indexes can be found. Then continue to run the script until the print statements read zero.